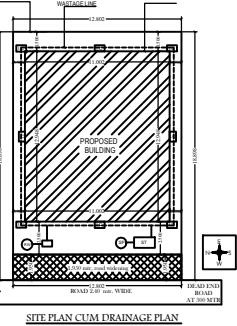
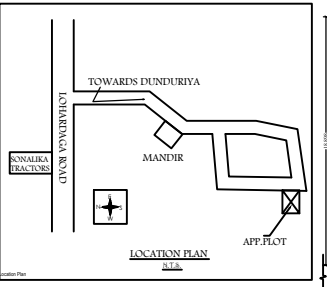
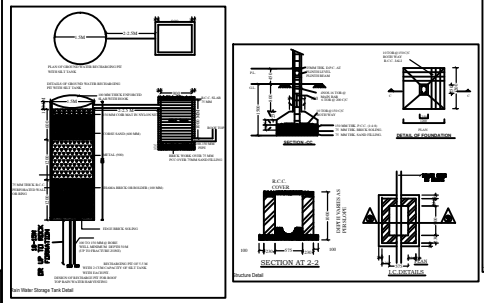
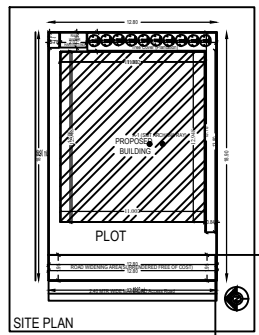
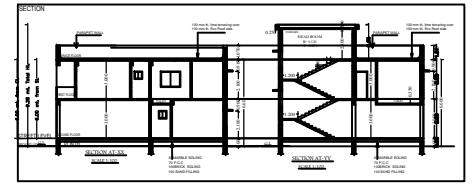
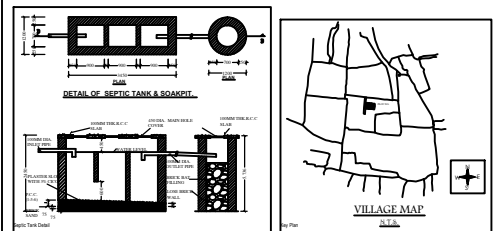
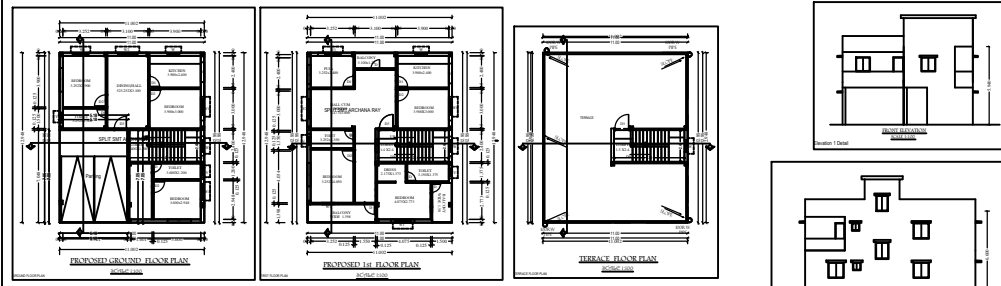


Project Title :SMT ARCHANA RAY



SCHEDULE OF OPENINGS

TYPE	SIZE	DESCRIPTION
D	0.75X2.10	Slab window (Shutter & Commercial P.V. Shutter)
D1	0.90X2.10	Slab window (Shutter & Commercial P.V. Shutter)
D2	0.87X2.10	Slab window (Shutter & Commercial P.V. Shutter)
D3	1.05X2.10	Slab window (Shutter & Commercial P.V. Shutter)
V	0.60X2.60	Fully glazed Sliding window
W	0.90X1.20	Fully glazed Sliding window
W1	1.20X1.20	Fully glazed Sliding window
W2	1.5X1.20	Fully glazed Sliding window

SPECIFICATION

- R.C.C. OF 150MM COLUMN AND BEAMS TO BE USED.
- ROOF STRUCTURE - 1ST CLASS BRICK WORK IN CLAY.
- R.C.C. OF 150MM COLUMN AND BEAM TO BE USED.
- DOOR SHUTTER - COMMERCIAL IN ALUMINIUM FINISH IN REDWOOD.
- 10MM CEILING PLASTER IN C.B.T. & R.C.E.B.S.
- 10MM CEILING PLASTER IN C.B.T. & R.C.E.B.S.
- DOOR SHUTTER - COMMERCIAL IN ALUMINIUM FINISH IN REDWOOD.
- WINDOW SHUTTER - ALUMINIUM GLAZED SLIDING PANEL.
- CEILING & WALL COATING IN P.O. PAINT.
- ROOFING TO BE DONE IN ALL ROOMS & OUT SIDE WALL.

AREA CALCULATION

TOTAL PLOT AREA	= 2619.00sq
PILOT AREA AFTER R/W	= 2435.24sq-216.77
GROUND FLOOR AREA	= 142.00sq
1st FLOOR AREA	= 152.00sq
TOTAL BUILT-UP AREA	= 294.00sq
F.A.R. ACHIEVED	= 294.00/2619.00 = 0.112
GROUND COVERAGE	= 142.00/2435.24 = 5.83%

PROPOSED RESIDENTIAL BUILDING FOR SMT ARCHANA RAY W/O - AMBESH KUMAR SHARMA OR R.P. PLOT NO - 176, KRATA NO - 60 AT VILLAGE - DUNDURIYA, WARD NO. THANA NO - 44, THANA - GUMMA, BARKHANA, DIST - GUMMA, BARKHANA.

SIGNATURE OF APPLICANT - SIGNATURE OF ARCHITECT -

Sl. No.	Particulars	Area	Rate	Amount
1	Plot Area	2619.00	1000	2619000
2	Ground Floor Area	142.00	1000	142000
3	1st Floor Area	152.00	1000	152000
4	Total Built-up Area	294.00	1000	294000
5	Ground Coverage	5.83%	1000	58300
6	F.A.R. Achieved	0.112	1000	11200
7	Other Charges			
8	Total			

Table with 5 columns: Sl. No., Particulars, Area, Rate, Amount. Multiple tables showing area calculations and schedules.